

Augustana University Men's and Women's Walleyball Rules

1. Matches will be two out of three games
 - a. Rally scoring will be utilized for the first 12 points with serve to score being utilized once a team has reached 12 points.
 - b. Games one and two will be played to 21 points. Game three will be played to 15 points.
 - i. A team must win by two points.
 - ii. Games one and two will be capped at 24 points. Game three will be capped at 18 points.
2. Teams may be composed of a minimum of two players and a maximum of three players.
3. Teams are allowed 1 timeout per game.
 - a. Each timeout will be 30 seconds.
4. There will be a two minute break between each game.
5. Substitutions must be made at the server position.
6. The service area runs the entire width of the court and extends 3 feet from the back wall.
7. A served ball that hits the wall on either side is good provided the ball contacted only one wall before landing in the opponent's court.
8. A served ball will be considered a fault (point or side out) if the ball contacts the net or net hardware.
9. Players may line up in any position when serving or receiving, only the service order must be maintained.
10. Any ball passing through the net opening on the first or second contact of a possession will be replayed.
 - a. A ball passing through on the third contact will be a point or side-out.
11. Contacting two or more walls with the ball is allowed only by the team in possession of the ball on their own side provided a player on that team touches the ball first.
 - a. If the ball crosses the net after contacting two or more walls without making contact with a player, a point or side-out will be called.
12. If a player contacts the ball in such a manner that the ball deflects off the back wall on his/her side of the court and goes over the net, the ball shall be considered good.
13. The ball shall be called out of bounds whenever it hits the ceiling or back wall on the opponents' side or two or more walls consecutively on a serve, volley, or block.
14. A ball which spins off the net into an opponent's court and subsequently returns to the team originally in possession of the ball shall be good, provided it occurred on the first or second contact by the team.
 - a. If the ball spins off the net on the third contact allowed a team, a point or side-out will be called.
 - b. Any team member other than the last player to contact the ball can participate in the second or third hit after a ball returns from spinning into an opponent's court.
15. A team may contact the ball 3 times per possession.
 - a. Blocks do not count as a contact.
 - b. One player may not contact the ball consecutively
16. All of the following will be considered illegal:
 - a. Scooping the ball
 - b. Lifting the ball
 - c. Shoving the ball
 - d. Throwing the ball
 - e. Kicking the ball
 - f. Blocking of a serve
 - g. Making contact with the net during play
 - h. Overhand serve receive
17. A player will not be called for crossing the line under the net unless they interfere with their opponent's play.

If you have any questions, please contact the Intramural Director.

Updated on January 4, 2018 by CS

K:\RecServe\Intramurals\IM Rules\MW Walleyball.doc